

Wei-Chih Hung (Wayne)

311 Science and Engineering Building 2
UC Merced, CA 95343

☎ +1-213-453-3980

✉ whung8@ucmerced.edu

📄 <https://hfslyc.github.io/>

Curriculum Vitae

Education

- 2016–Present **Ph.D. Student**, *University of California, Merced, CA, USA.*
Electrical Engineering and Computer Science
Vision and Learning Lab [📄 link](#)
- 2014–2016 **Masters of Science**, *University of Southern California, CA, USA.*
Electrical Engineering
Media Communication Lab [📄 link](#)
- 2011–2013 **Masters of Science**, *National Taiwan University, Taipei, Taiwan.*
Communication Engineering
- 2007–2011 **Bachelor of Science**, *National Taiwan University, Taipei, Taiwan.*
Electrical Engineering

Research Interests

Computer Vision, Machine Learning

Publications [\(📄 Google Scholar profile\)](#)

- ICCV 2017 **Scene Parsing with Global Context Encoding.**
[Wei-Chih Hung](#), Yi-Hsuan Tsai, Xiaohui Shen, Zhe Lin, Kalyan Sunkavalli, Xin Lu, and Ming-Hsuan Yang
IEEE International Conference on Computer Vision, 2017 [📄 paper](#)
- CVPR 2017 Workshop **Learning to Segment Instances in Videos with Spatial Propagation Network.**
Jingchun Cheng, Sifei Liu, Yi-Hsuan Tsai, [Wei-Chih Hung](#), Shalini De Mello, Jinwei Gu, Jan Kautz, Shengjin Wang, Ming-Hsuan Yang
IEEE Conference on Computer Vision and Pattern Recognition Workshop, 2017 [📄 paper](#)
[📄 demo code](#)
- ECCV 2016 **Unsupervised Visual Representation Learning by Graph-Based Consistent Constraints.**
Dong Li, [Wei-Chih Hung](#), Jia-Bin Huang, Shengjin Wang, Narendra Ahuja, Ming-Hsuan Yang
IEEE European Conference on Computer Vision, 2016 [📄 paper](#) [📄 project](#)
- GlobalComm 2013 **Iterative decoding for uncompressed wireless video transmission.**
Wei-Ting Lin*, [Wei-Chih Hung](#)* (*indicates equal contribution), Kuan-Yu Lin, Ping-Cheng Yeh
IEEE Global Communications Conference, 2013
- WCNC 2012 **Dynamic source-channel rate-distortion control under time-varying complexity constraint for wireless video transmission.**
Tsu-Hao Kuo*, Po-Hsuan Chen*, [Wei-Chih Hung](#), Chih-Yu Huang, Chia-han Lee, and Ping-Cheng Yeh
IEEE Wireless Communications and Networking Conference, 2012

Research Experience

Aug. 2016 – Present **Research Assistant, EECS, University of California, Merced.**

Advisor: Prof. Ming-Hsuan Yang

- **Adversarial Domain Adaptation of Semantic Segmentation**
- **Adversarial Learning for Semi-Supervised Semantic Segmentation**
- **Scene Parsing with Global Context Encoding (Collaborate with Adobe Research)**
This work aims to solve scene parsing by incorporating the scene category information with the Siamese network and improving the parsing results through both parametric and non-parametric methods.
- **Unsupervised Learning by Graph-Based Consistent Constraints**
This work aims to perform deep unsupervised learning by leveraging the graph consistency between images.

May. 2017 - Aug. 2017 **Research Intern, Computer Vision Group, Adobe Research, San Jose, CA.**

Mentors: Jianming Zhang, Zhe Lin, Xiaohui Shen, and Joon-Young Lee

- **Creative Photo Blending**

May. 2016 - Aug. 2016 **Research Intern, Computer Vision Lab, GE Research, Niskayuna, NY.**

Mentors: Xiao Bian and Ser Nam Lim

- **Instance Semantic Segmentation by Learning Pairwise Affinity**
This work aims to solve the instance segmentation by learning from the semantic affinity between pixels based on a fully convolutional network.

Jul. 2014 - Jul. 2016 **Research Assistant, Media Communication Lab, University of Southern California.**

Advisor: C.-C. Jay Kuo

- **Object Verification for Pedestrian Detection**
This work aims at handling intra-class variation in the pedestrian detection problem under low image quality using figure-ground segmentation and contour straddling measure as a second-stage classifier.
- **Data Driven Indoor Scene 3D Layout Understanding**
This work aims to approach indoor scene understanding by using geometry cues with structure learning algorithms.
- **Remote Mentoring System based on Smart Glasses for Aircraft Maintenance**
Developed a remote mentoring system with smart glasses with optimized streaming quality for Korean Air and United Technology.

Jul. 2011 - Jun. 2013 **Research Assistant, Multimedia Communication Lab, National Taiwan University, Taipei, Taiwan.**

Advisor: Ping-Cheng Yeh

- **Iterative 3D-MRF based Decoder for Uncompressed Wireless Video Transmission**
This work aims to improve the wireless video transmission quality by introducing a 3-dimensional (spatio-temporal) Markov random field (MRF) model to formulate the natural redundancy of video sequences .
- **Joint Research on 3GPP LTE and LTE-Advanced Physical Layer with HTC Cooperation**
This project aims to contribute to the latest 4G protocol meeting by proposing a new MIMO precoder codebook by interpolating multiple feedback precoder matrix index (PMI) using geodesic field Interpolation.

Jul. 2010 - Jun. 2011 **Research Assistant, Wireless Communication Lab, Academia Sinica, Taipei, Taiwan.**

Advisor: Chia-Han Lee

- **Joint Source-Channel Rate-Distortion Control under Dynamic Complexity Constraint for Wireless Video Transmission**

This work proposes an online algorithm searching for H.264 parameters to reach sub-optimal distortion in real-time.

- **Software-defined Radio based Wireless H.264 Video Streaming System**

This project develops a software-defined radio (SDR) based wireless H.264 video streaming system over Universal Software Radio Peripheral (USRP) and GNU Radio.

Jul. 2011 - Sep. 2011 **Software Intern, Qualcomm, Taipei, Taiwan.**

Multimedia Group

- **Mobile GPU Analysis**

This project develops internal tools using opengl-es on the most advanced mobile platform with mobile GPU team.

Teaching Experience

Aug. 2016 – Present **EECS, University of California, Merced.**

- CSE 160 Computer Networks (Fall 2017)
- CSE 031 Computer Organization and Assembly Language (Spring 2017)
- CSE 020 Introduction to Computing [Java Programming] (Fall 2016)

Awards

Oct. 2017 **Third PLace**, [📄 VisDA Segmentation Challenge](#).

Domain adaptation for semantic segmentation in ICCV' 17 workshop.

July. 2017 **Sixth PLace**, [📄 DAVIS Challenge](#).

Video object segmentation challenge in CVPR' 17 workshop.

Feb. 2011 **First Place**, Nvidia Parallel Computing Contest 2011.

Develop a real-time indoor sound simulation system with CUDA.

Oct. 2010 **Undergraduate Student Research Grant**, Academia Sinica, Taipei, Taiwan.

Lead a research project on wireless video transmission system.

Technical Skills

Deep Learning Libraries Pytorch, Caffe, Torch
Programming C/C++, Python, Java
Toolbox / Software MATLAB, OpenCV, CUDA

References

Ph.D. Advisor **Ming-Hsuan Yang**, *Associate Professor*, University of California, Merced.

✉ mhyang@ucmerced.edu [📄 homepage](#)

Research Mentor **Yi-Hsuan Tsai**, *Research Scientist*, NEC Laboratories America.

✉ ytsai@nec-labs.com [📄 homepage](#)

M.S. Advisor **C.-C. Jay Kuo**, *Dean's Professor*, University of Southern California, Los Angeles.

✉ cckuo@sipi.usc.edu [📄 homepage](#)

M.S. Advisor **Ping-Cheng Yeh**, *Professor*, National Taiwan University, Taiwan.

✉ pcyeh@ntu.edu.tw [📄 homepage](#)